

Model Checking SS25

Assignment 10

Due: June 3th, 2025, 09:00

For the last assignment sheets we will cover topics regarding *probabilistic model checking*. For this assignment sheet we will use the [prism-modelling-language](#) to describe two models and evaluate them with the probabilistic model checker [storm](#). We recommend using one of the provided docker images, specifically the `debug` version:

```
docker pull movesrwth/storm:ci-debug
```

You can then either start a container and mount your local directory into it:

```
docker run -v $(pwd):/media -it movesrwth/storm:ci-debug  
/opt/storm/build/bin/storm --prism <my_prism_file>
```

A different way would be to use the container in a *one-shot* way:

```
docker run -v $(pwd):/media -it movesrwth/storm:ci-debug\  
/bin/sh -c '/opt/storm/build/bin/storm --prism /media/<my_prism_file>
```

Helpful and important command line flags for storm are:

- `--prism`: Pass a `prism` model file.
- `--prop`: Pass a property to check or a list of properties in a text file.
- `--debug`: Enable verbose debug output.
- `--explchecks`: Enable explanations for model building failures.
- `--build-all-labels`: Build all labels and reward structures.
- `--buildstateval`: Build all state valuations.
- `--exportresult`: Export the results into a json file.
- `--exportdot`: Export built model into dot file (follow-up with `dot -O -Tpdf <file>.dot`).
- `--help`: Print a list of all command line flags and exit.

Have fun!

1. [50 Points] Consider the [communication protocol](#) we have discussed in class. We will adapt the model of the protocol to drop messages after they have been lost. Whenever the model enters the `lost` state, with a chance of $\frac{1}{2}$ the protocol will drop the message and we enter the sink state `gone`.

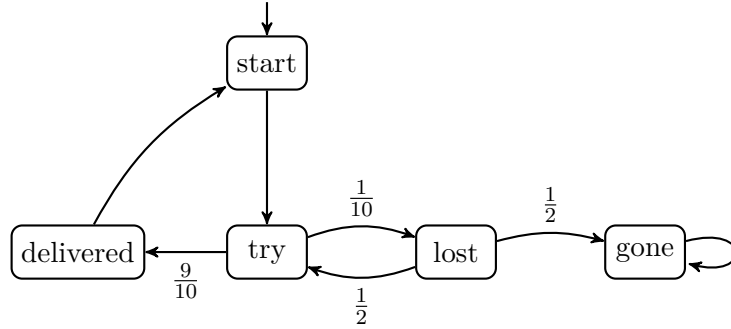


Figure 1: Communication protocol with a probability to drop messages.

This exercise is split in two parts:

- a) Adapt the `.prism`-file that we have created in class to model the probability to drop messages.
- b) Calculate the probability to eventually deliver the message using the method discussed in class. You can skip the graph-based analysis and let $S_{=0} = \{\text{gone}\}$ and $S_{=1} = \{\text{delivered}\}$.

Hand in your model in the **PRISM** language for subtask 1a and the linear equation system $(I - A_?) \cdot x = b$, as well as the results for x for subtask 1b.

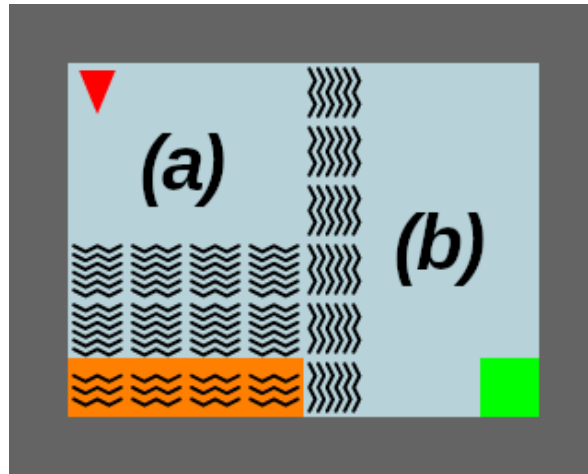


Figure 2: A MiniGrid environment.

2. **[50 Points]** Consider the *MiniGrid* environment depicted in Figure 2. As in the lecture, the different fields imply different behaviour:

- An orange tile means lava. Stepping onto it, causes the robot to melt and be inoperable.
- Squiggly lines are cliffs which cannot be climbed again.
- Blue tiles imply slippery behaviour:
 - (a) The robot slips to the right with a probability of 0.5 or up and down with a probability of your choice.
 - (b) The robot slips uniformly random in any direction.

Model this environment in the **PRISM**-language and hand in your text file containing the model. You may use the following snippet as starting point.

```
dtmc

// Use formulas and labels to help us understand your model

module MiniGrid
// Define variables and all the needed commands

endmodule
```

After modelling the problem use **storm** to compute the probability of reaching the goal for *all states*. Please hand in your resulting **json**-file.

Don't hesitate to discuss your ideas to model this problem with us and your colleagues via Discord!